

DELIVERED BY:



YOUTH FOOTBALL  
DEVELOPMENT TRUST

IN ASSOCIATION WITH:



# U17 YOUTH TOURNAMENT



**Seddon Fields, Westmere, Auckland NZ**  
Friday 17th - Sunday 19th March 2017

**[www.ACFCyouth.com](http://www.ACFCyouth.com)**



[www.facebook.com/ACFCU17](https://www.facebook.com/ACFCU17)



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# Taking care of our Artificial Turf

## **1. ONLY PLAYERS AND OFFICIALS ARE ALLOWED ON THE TURF**

This means that the turf is used exclusively for sports games or training by players and officials wearing the right footwear.

## **2. NO SMOKING, FIRES OR FIREWORKS**

All of council's playing fields and playgrounds are smoke-free. This is part of council's commitment to improving the health and wellbeing of Aucklanders. Fires and fireworks are prohibited on most of our parks and can cause damage to park facilities, especially artificial turf.

## **3. NO VEHICLES, BIKES OR SCOOTERS**

Vehicles of any kind, bikes (including children's bikes and tricycles) and scooters can cause significant damage to the fibers on the artificial turf. Wheels can catch on the fibers and can squash the turf surface, causing irreparable damage.

Falling from a bike or scooter onto the turf, which is not designed for this kind of use, could also cause personal injury.

## **4. NO DOGS**

Dogs are not allowed on any council playing fields. This is for health and hygiene reasons, as well as removing the risk of damage caused by dogs that like to dig or chew things.

Players and officials -In addition to the above rules, there are some important things that players and officials can do to keep these playing surfaces in good condition. Also, please remind other visitors and spectators, or tell your friends and family, that only players and officials are permitted on the turf.

## **5. FOOTWEAR**

Correct footwear plays an important part in keeping turf in good condition for you to play on. Please wear boots with plastic studs because metal studs, if burred, can tear the turf fibers.

Flat-soled shoes can also cause damage and shorten the life of the turf by bending and flattening the fiber. Please also make sure your footwear is clean before you go onto the turf. This helps keep the turf clean and pleasant for you to play on.

## **6. FOOD AND DRINKS**

Water, plastic bottles and no food – that's the main message here.

Please bring water only and in plastic bottles – no other drinks, food, sweets or chewing gum. Food and drinks can harm the turf, with sugary items causing the most damage, especially when they heat up in the sun, become sticky and cause the turf fibers to clump together. This cannot be easily cleaned or fixed.

There's also the matter of health and hygiene with food and drinks contributing to bacteria.

To protect the surface and turf users, glass bottles are not allowed.

## **7. NO SPITTING**

Another health and hygiene measure: Prohibiting spitting on the field is important for maintaining the cleanliness and safety of the turf. Unlike soil, grass and sand fields, spitting cannot be safely absorbed on an artificial turf.

## **8. DISPOSE OF STRAPPING AND LITTER THOUGHTFULLY**

Please don't discard strapping and rubbish on the field. Sticky tape can damage the turf's fibers and, if left on the field for a long time or in extreme weather, can cause even greater damage.

Thank you for doing your part to look after our artificial turf. Please share this information with fellow players and officials, spectators and other visitors to the park. Please report damage or vandalism to council immediately on 09 301 0101.

If you have concerns about the way a group, Club or team is using your park or artificial turf, please speak to the Club, the organisers or contact council directly.



# Tournament Rules

## Women's 2017

**PLEASE NOTE THESE RULES ARE TO BE READ IN CONJUNCTION WITH THE OFFICIAL DRAW**

### 1 / TEAM ELIGIBILITY

Teams shall be hosted by a Club that is duly registered as such with its local federation and affiliated with its local body.

The tournament is open to Club teams from both New Zealand and overseas.

All overseas teams must have approval of entry from its own National body and also in turn with OFC / NZF.

This is a tournament designed for Club youth teams.

### 2 / PLAYER ELIGIBILITY

**Females: Born on or after the 1st May 1999**

**NO DISPENSATIONS WILL BE PERMITTED FOR ANY PLAYER BORN BEFORE 1st MAY 1999.**

All Clubs must supply copies of suitable age verification e.g. Birth Certificate, passport, student ID or Drivers License, for every player listed on your squad list along with National ID number and date first registered with the club.,

(1) At time of initial team registration on the 6th of March 2017

(2) And in the case of changes from the original list submitted 6th March and for reasons of medical grounds only, to the Tournament Management Committee at the Manager's meeting

No player will be permitted to compete in the Tournament without such suitable evidence.

NOTE: in the situation of protest or dispute regarding player eligibility, a photo ID will be conclusive

All players, with the exception of the guest players, shall be registered members of the Club they are representing.

Clubs must provide, together with dates of birth (and proof) a full list of their intended playing squad and squad playing numbers to the Tournament Management Board no later than the 6th March 2017.

Only two guest players per squad will be permitted.

A guest player is defined as one who is not currently registered with the entering Club.

Guest players' eligibility must be approved by the guest players' own Club.

Players transferring to a new Club should complete this transfer by 1<sup>st</sup> of March 2017 (Transfer request must be made prior to 1<sup>st</sup> March 2017 and in cases where transfer process completed after 1<sup>st</sup> March 2017 proof of request date may be required in case of a protest). National ID

number and proof of Transfer must be supplied for all players registering for a new club or they will be deemed to be Guest players.

### 3 / GAME RULES \*SUBJECT TO FINAL DRAW

Game rules are those of FIFA with tournament adaptations as follows. All fields are accepted as within acceptable FIFA size variations / exact sizes will be advised via the Tournament website. It is the Tournament Directors intention that all fields will be of the same dimensions. All match balls will be a size 5 supplied by the Tournament Management. Game duration as below:

### 4 / MATCHES

#### **Women's: POOL PLAY**

There will be no Referees time added for any games during the Group play stage.

Two Pools of 6 teams will play each other once in pool play. Pool play games will last 40 minutes (20 minutes each way) with 5 minutes for halftime.

Points will be awarded as follows:

Three points for a win, one for a draw and none for a loss in the rounds.

*a. If teams are level on points at the end of pool play, goal difference will apply.*

*b. If teams are still level, the highest goal scorer will qualify.*

*c. If teams are still level the score of the match between the two equal sides will determine the top qualifier.*

*d. When still equal the Club with the superior disciplinary record in this competition shall be the highest placed Club.*

ACFC U17 Tournament rules state that one red card will take precedent over multiple yellows.

In the event of the Clubs still being equal, lots drawn under the direction of the Tournament Management shall determine the final position.

#### **Progression From Pool Play**

All teams will progress from Pool Play to the knock out phase.

1st and 2nd placed teams from each pool will progress to the Championship Semi Finals.

• Pool winners will play the 2nd placed team from an alternative pool.



# Tournament Rules

## Women's 2017



- 3rd and 4th placed teams from each pool will progress to the Bowl Semi Finals.
- 3rd placed teams will play 4th placed teams from an alternative pool.
- 5th and 6th placed teams from each pool will progress to the Plate Semi Finals.
- 5th placed teams will play 6th placed teams from an alternative pool.

### **Please see Women's Post Pool Play Flow Chart**

The flow chart clearly indicates women's progression towards finals.

Winning teams from the Semi Finals will progress to the appropriate Final.

These finals will be Championship Final, Bowl Final and Plate Final.

Losing teams from the Championship Semi Finals will play off for 3rd and 4th places in the Championship.

Losing teams from Bowl Semi Finals, and Plate Semi Finals will be knocked out of the tournament.

### **Post Pool Play Match Details**

For all Championship games from the Semi Finals onwards, extra time will be played as a result of a draw at the end of normal time.

It shall consist of two halves of 5 minutes.

For all other games from the Semi Finals onwards, if teams are still level at the end of regular time, penalties will then be taken as per FIFA laws.

All Women's Semi Final games will last 50 minutes (25 minutes each way) with 5 minutes for half time.

All Women's Finals will last 60 minutes (30 minutes each way) with 10 minutes for half time with Referee time added.

### **5 / TEAM SQUAD**

The maximum number of players in a squad is 18.

No new or additional players are permitted after the 6th of March 2016 without the written approval of the Tournament Management.

New or additional players may be approved at the managers meeting on presentation of medical grounds only with the final approval at the discretion of Tournament Management.

Names, dates of birth, National ID Number, Club Registration date and squad numbers are to be clearly listed on the approved squad list. This must be supplied

by the due date of 6th of March 2017.

### **6 / TEAM LIST**

A final team list must be supplied at the Managers meeting for all players, noting any changes from the original team list submitted by the 6th of March 2017 and must include copies of all 'changed' players IDs, as agreed with Tournament Management.

The guest players must be clearly indicated on the team list.

All players' strip numbers must be indicated on this team list.

No player will be allowed to play without a numbered strip.

All team management personal must also be listed on this team list with one mobile phone contact in case of unforeseen emergencies.

A duplicate master team list signed by Tournament organisers and held by each individual team must be made available for viewing to any Tournament Official or Referee at any time during the course of the Tournament.

Home and away strip colours must also be noted on the team list also.

### **7 / SUBSTITUTES**

All 18 squad members will be allowed on the team card (seven substitutes), but only five (5) can be used in any one game. No Rolling subs will be permitted.

FIFA Rules apply to substitutes with tournament rules allowing five (5) substitutes per game.

All subs must wear a tournament substitute bib that will be supplied by the Tournament Management to every team at the managers meeting.

Team cards will also be supplied to all teams at the managers meeting.

Players in strips that are not numbered will not be allowed to play.

Only players and nominated team officials will be allowed in technical areas during the course of games.

### **8 / STRIP**

Teams need to have both a normal (home) strip and alternative (away) strip complete with player's number.

Both the home and 'away strip' needs to be numbered.

The player's number must match the name on the



# ***Tournament Rules***

## ***Women's 2017***

registration team card and team cards.

All Strip colours home and away, must be notified to the tournament organisers at time of entry including away strip colours.

### **9 / PROTESTS**

#### **Player eligibility**

Protests in connection with player eligibility will be accepted at the Managers Meeting and compared with details on record. All protests must be in writing, clearly stating all relevant facts. Protests around Player Eligibility must be received no later than 1 hour prior to kick off of Game 1 of the Tournament. Submitted Team Lists will be posted on the Tournament website 1 week prior to the Managers meeting. All changes (replacement players) made at the Managers meeting will be posted on a board available for viewing at Tournament HQ (Any replacement players will need to satisfy eligibility requirements for the Tournament including date of transfer as specified under Player Eligibility. Supporting documentation will need to be presented along with replacement player details).

#### **Other Protests**

All other protests in connection with the Championship must be received by Tournament Management (via registration and tournament HQ) within one hour of the conclusion of the match in which the dispute has arisen. The dispute will be considered by the tournament officer of the day and the decision will be binding with no redress following recommencement of the contest. A charge of \$20 will apply for all protests to be heard. This is refundable if the protest is upheld.

### **10 / MANAGERS MEETING**

This will be held at the Western Springs Clubrooms at 7.00pm on Thursday 17th March 2017 Seddon Fields, Meola Road, Westmere, Auckland and it is a requirement of entry that your Club attends this meeting.

Each team must nominate one designated person with contact phone details for the purpose of Tournament management needing to make contact during the course of the tournament.

### **11 / REFEREES**

An official referee will be supplied for all pool games to

control the match.

One assistant from each team will be requested by each referee to control the lines during pool play.

3 Point control will be the Tournament Managements intention for all games from quarters on subject to the availability of suitably qualified officials.

### **12 / DISCIPLINE**

This will be controlled by the Tournament Discipline Committee in liaison with the ACFC U17 Tournament Management.

Players incurring two cautions during group play will automatically be suspended for one match (i.e. the next match following the match in which the 2nd Yellow card was incurred.) If 2nd Yellow card occurs in the last pool match, Player will miss the first post section match, i.e. 1/4 Final for Boys and the Semi-Final for Girls.

If a Player incurs one Yellow card during Pool play, this is wiped for the 1/4 Final onwards for Boys and Semi-Final for Girls.

Players sent off (Red card) will automatically incur a minimum one-match suspension.

Players sent off twice will be banned from the rest of the tournament.

All players, coaches, team officials and spectators are bound by the NZF Code of Conduct.

Red card send offs for violent conduct, spitting, physical or verbal abuse of or intimidation of a match official, or any other red card offence that is reported in writing to the tournament disciplinary committee by a match official, will automatically be referred to the disciplinary committee who will determine the length of any suspension, up to and including ejection from the whole tournament.

Further to the above, the tournament disciplinary committee may refer to AFF, and/or AFF may request (based on information received), that a player suspended from any matches in the tournament appear before an AFF Judicial Hearing (or if is unable to appear at the set time be dealt with in his absence), and any further sanctions be imposed. AFF may also refer the matter to another federation if this is deemed appropriate.

**COMMERCIAL RIGHTS**

*The Youth Football Development Trust owns and controls all commercial rights in relation to the 2017 U17 Youth Tournament. All participating Associations / Clubs shall fully comply with these regulations and ensure that their delegation members and any other persons comply on their behalf also.*



# Tournament Rules

## Men's 2017

**PLEASE NOTE THESE RULES ARE TO BE READ IN CONJUNCTION WITH THE OFFICIAL DRAW**

### 1 / TEAM ELIGIBILITY

Teams shall be hosted by a Club that is duly registered as such with its local federation and affiliated with its local body.

The tournament is open to Club teams from both New Zealand and overseas.

All overseas teams must have approval of entry from its own National body and also in turn with OFC / NZF

This is a Tournament designed for Club youth teams.

### 2 / PLAYER ELIGIBILITY

**Males: Born on or after the 1<sup>st</sup> of January 2000**

All Clubs must supply copies of suitable age verification e.g. Birth Certificate, passport, student ID or Drivers License, for every player listed on your squad list, along with National ID number and date first registered with the club,

(1) At time of initial team registration on the 6th of March 2017

(2) And in the case of changes from the original list submitted 6th March and for reasons of medical grounds only, to the Tournament Management Committee at the Manager's meeting

No player will be permitted to compete in the Tournament without such suitable evidence.

NOTE: in the situation of protest or dispute regarding player eligibility, a photo ID will be conclusive.

All players, with the exception of the guest players, shall be registered members of the Club they are representing.

Clubs must provide, together with dates of birth (and proof) a full list of their intended playing squad and squad playing numbers to the Tournament Management Committee no later than the 6th of March 2017.

Only two guest players per squad will be permitted.

A guest player is defined as one who is not currently registered with the entering Club.

Guest players' eligibility must be approved by the guest players' own Club.

Players transferring to a new Club should complete this transfer by 1<sup>st</sup> of March 2017 (Transfer request must be made prior to 1<sup>st</sup> March 2017 in cases where transfer process completed after 1<sup>st</sup> March 2017, proof of request date may be required in case of a protest) National ID

number and proof of Transfer must be supplied for all players registering for a new club or they will be deemed to be Guest players.

### 2A / NATIONAL YOUTH LEAGUE PLAYERS 2015

In the event that a player has transferred to a Franchise club for the purposes of the National Youth League in 2016, then that player is deemed to be registered at his current "Winter Club" at the conclusion of the National Youth League.

### 3 / GAME RULES \*SUBJECT TO FINAL DRAW

Game rules are those of FIFA with tournament adaptations as follows. All fields are accepted as within acceptable FIFA size variations / exact sizes will be advised via the Tournament website. It is the Tournament Director's intention that all fields will be of the same dimensions. All match balls will be a size 5 supplied by the Tournament Management. Game duration as below:

### 4 / MATCHES

**Men's:** Four pools of six teams will play each other once during pool play.

The top two teams from each pool progressing to the championship quarterfinals.

3rd and 4th from each pool will progress to the bowl quarterfinals.

5th & 6th from each pool will progress to the plate quarterfinals.

#### Group Play

***There will be no Referees time added for any games during the Group play stage.***

***Games will last 40 minutes*** (20 minutes each way) with 5 minutes for half time.

***Quarterfinal and Semi-final games will last 50 minutes*** (25 minutes each way) with 5 minutes for half time.

#### Points will be awarded as follows:

Three points for a win, one for a draw and none for a loss in the rounds.



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## Men's 2017

- a. If teams are level on points at the end of pool play, goal difference will apply.*
- b. If teams are still level, the highest goal scorer will qualify.*
- c. If teams are still level the score of the match between the two equal sides will determine the top qualifier.*
- d. When still equal the Club with the superior disciplinary record in this competition shall be the highest placed Club.*

ACFC U17 Tournament rules state that one red card will take precedent over multiple yellows.

In the event of the Clubs still being equal, lots drawn under the direction of the Tournament Management shall determine the final position.

### **Championship Finals**

Games will last 60 minutes (30 minutes each way) 10 minutes half time with Referee time added.

For the quarterfinals onwards, extra time must be played as the result of a draw at the end of normal time. It shall consist of two halves of 5 minutes.

If teams are still level at the end of extra time, penalties will then be taken as per FIFA laws.

### **Bowl and Plate Finals**

Games will last 60 minutes (30 minutes each way) 10 minutes half time with Referee time added.

For the quarterfinals onwards if teams are level at the end of regular time, penalties will then be taken as per FIFA laws.

### **Championship Finals**

Pool runners up will play pool winners from an alternative pool to decide the quarterfinals for Men's.

Winners in the quarters will progress to the semi-finals.

Winners of the semi-finals go on to play the championship final.

Losing semi-finalists will play off for 3rd and 4th place in the championship.

The semi-final draw is an open draw.

### **Bowl Finals**

Pool 3rd place will play pool 4th placed from an alternative pool to decide the quarterfinals for Men's.

Winners in the quarters will progress to the semi-finals.

Winners of the Bowl semi-finals will play off for the Men's Bowl Final.

The semi-final draw is an open draw.

### **Plate Finals**

Pool 5th placed will play pool 6th placed from an alternative pool to decide the quarterfinals for Men's.

Winners in the quarters will progress to the semi-finals.

Winners of the Plate semi-finals will play off for the Men's Plate Final.

The semi-final draw is an open draw.

### **5 / TEAM SQUAD**

The maximum number of players in a squad is 18.

No new or additional players are permitted after the 6th of March 2017 without the written approval of the Tournament Management.

New or additional players may be approved at the managers meeting on presentation of medical grounds only.

The final approval of these medical changes will be at the discretion of Tournament Management.

Names, dates of birth, National ID Number, Club Registration date and squad numbers are to be clearly listed on the approved squad list.

This must be supplied by the due date of 6th of March 2017.

### **6 / TEAM LIST**

A final team list must be supplied at the Managers meeting for all players, noting any changes from the original team list submitted by the 6th of March 2017 and must include copies of all 'changed' players IDs, as agreed with Tournament Management.

The guest players must be clearly indicated on the team list.

All players' strip numbers must be indicated on this team list.

No player will be allowed to play without a numbered strip.

All team management personal must also be listed on this team list with one mobile phone contact in case of unforeseen emergencies.

A duplicate master team list signed by Tournament organisers and held by each individual team must be made available for viewing to any Tournament Official or Referee at any time during the course of the Tournament. Home and away strip colours must also be noted on the team list.





# Tournament Rules

## Men's 2017

### 7 / SUBSTITUTES

All 18 squad members will be allowed on the team card (seven substitutes), but only five (5) can be used in any one game. No rolling subs will be permitted.

FIFA Rules apply to all substitutes with tournament rules allowing five (5) substitutes per game.

All subs must wear a tournament substitute bib that will be supplied by the Tournament Management to every team at the managers meeting.

Team cards will also be supplied to all teams for each game at the managers meeting.

Players in strips that are not numbered will not be allowed to play.

Only players and nominated team officials will be allowed in technical areas during the course of games.

### 8 / STRIP

Teams need to have both a normal (home) strip and alternative (away) strip complete with player's number.

Both the 'home' and 'away' strip needs to be numbered.

The player's number must match the name on the registration team card and match team cards.

All strip colours, both home and away, must be notified to the tournament organisers at the time of entry.

### 9 / PROTESTS

#### Player eligibility

Protests in connection with player eligibility will be accepted at the Managers Meeting and compared with details on record. All protests must be in writing, clearly stating all relevant facts. Protests around Player Eligibility must be received no later than 1 hour prior to kick off of Game 1 of the Tournament. Submitted Team Lists will be posted on the Tournament website 1 week prior to the Managers meeting. All changes (replacement players) made at the Managers meeting will be posted on a board available for viewing at Tournament HQ (Any replacement players will need to satisfy eligibility requirements for the Tournament including date of transfer as specified under player eligibility. Supporting documentation will need to be presented along with any replacement player details)

#### Other protests

. All other protests in connection with the Tournament must be received by Tournament Management (via

registration and tournament HQ) within one hour of the conclusion of the match in which the dispute has arisen.

The tournament officer of the day will consider the dispute and the decision will be binding with no redress following recommencement of the contest.

A charge of \$20 will apply for all protests to be heard. This is refundable if the protest is upheld.

### 10 / MANAGERS MEETING

This will be held at the Western Springs Clubrooms at 7.00pm on Thursday 16th March 2017 Seddon Fields, Meola Road, Westmere, Auckland and it is a requirement of entry that your Club attends this meeting.

Each team must nominate one designated person with contact phone details for the purpose of Tournament Management needing to make contact during the course of the tournament.

### 11 / REFEREES

An official referee will be supplied for all pool games to control the match.

One assistant from each team will be requested by the referee to control the lines during pool play.

Three Point control will be the Tournament Managements intention for all games from quarters on subject to the availability of suitably qualified officials.

### 12 / DISCIPLINE

Discipline is controlled by the Tournament Discipline Committee in liaison with the ACFC U17 Tournament Management.

Players incurring two cautions during group play will automatically be suspended for one match (i.e. the next match following the match in which the 2nd Yellow card was incurred) If 2nd Yellow card occurs in the last pool match, the Player will miss the first post section match, i.e. 1/4 Final for Boys, Semi Final for Girls.

If Player incurs one Yellow card during Pool play, this is wiped for the 1/4 Finals for Boys and Semi Finals for Girls.

NB, For Boys Post Section play, if a Player incurs a Yellow card in the 1/4 Final followed by a Yellow Card in the Semi Final, then the Player is suspended for the Final.

Players sent off (Red card) will automatically incur a minimum one-match suspension.

Players sent off twice will be banned from the rest of the tournament.



# ***Tournament Rules***

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All players, coaches, team officials and spectators are bound by the NZF Code of Conduct.

Red card send offs for violent conduct, spitting, physical or verbal abuse of or intimidation of a match official, or any other red card offence that is reported in writing to the tournament disciplinary committee by a match official, will automatically be referred to the disciplinary committee who will determine the length of any suspension, up to and including ejection from the whole tournament.

Further to the above, the tournament disciplinary committee may refer to AFF, and/or AFF may request (based on information received), that a player suspended from any matches in the tournament appear before an AFF Judicial Hearing (or if is unable to appear at the set time be dealt with in his absence), and any further sanctions be imposed. AFF may also refer the matter to another federation if this is deemed appropriate.

# New Zealand Football

## Code of Conduct



### EXPLANATORY FOREWORD

The purpose of this Code of Conduct is to encourage fair, ethical treatment of all persons and organisations that come under the umbrella of New Zealand Football (NZF). Obviously some sections of the Code will be more applicable to some persons and groups than others. All persons will agree to abide by the NZF Code of Conduct and acknowledge that any breach of the Code of Conduct, or any part of it, may result in disciplinary action under the NZF constitution, regulations and policies.

The following Code of Conduct applies to all NZF members and persons participating in NZF activities. As a NZF member and/or participant you should meet the following requirements with regard to your conduct during any NZF sanctioned activity:

- *Respect the rights, dignity and worth of others.*
- *Be fair, considerate and honest in all dealings with others.*
- *Be professional in, and accept responsibility for, your actions.*
- *Make a commitment to providing quality service and performance.*
- *Be aware of, and maintain, an uncompromising adherence to, standards, rules, regulations and policies.*
- *Operate within the Constitution, Regulations, Policies and Procedures of NZF and FIFA.*
- *Understand the possible consequences of breaching the NZF Code of Conduct.*
- *Immediately report any breaches of NZF members to the appropriate authority.*
- *Comply with any and all applicable national or local legislation.*
- *Refrain from any form of abuse towards others.*
- *Refrain from using any obscene language.*
- *Refrain from any form of harassment towards others.*
- *Refrain from any form of discrimination towards others.*

- *Refrain from any form of victimisation towards others.*
- *Reject corruption, drugs, racism, violence and other dangers to our sport.*
- *Promote the interests of football.*
- *Provide a safe environment for the conduct of activity in accordance with relevant NZF policy.*
- *Show concern and caution towards others who may be sick or injured.*
- *Be a positive role model.*
- *Do not provide comment to any media, or publish any comment (including on any website), on behalf of New Zealand Football or its Federations. NZF Code of Conduct 2*
- *Do not speak to any media in a negative way, or publish any negative comment (including on any website) regarding New Zealand Football or any of its Federations.*
- *Never act in any way that may bring disrepute or disgrace to NZF members, its stakeholders and/or its sponsors, potential sponsors and/or partners.*
- *Do not participate (or benefit from assisting others involved) in sports betting or gambling activity associated with football matches and/or football results in which you are participating or have been directly involved in.*

New Zealand Football expects all members, supporters, advisors, staff and associates of NZF to abide by a Code of Conduct that upholds the principles and values of the organisation and the NZF

Member Protection Policy. Members should recognise that at all times, they have a duty of care to all NZF members.

### In addition a Team Manager will:

- *Be responsible for the overall welfare and well being of team members and officials when travelling with a team.*
- *Maintain a 'duty of care' towards team members and be accountable for the management of the team.*

# New Zealand Football Code of Conduct



- Have a sound working knowledge of NZF Constitution, Regulations and Policies, and ensure that the conduct of the affairs of the team is in accordance with these and or any other policies and guidelines determined by NZF.
- Foster a collaborative approach to the management of the team.

## **A Referee will:**

- Officiate matches in a fair, safe manner that ensures spectator enjoyment and player safety.
- Know the Laws of the Game and their interpretations thoroughly.
- Condemn unsporting behaviour and promote respect for all opponents.
- Be a good sport.
- Keep up to date with the latest trends in officiating.
- Give all people a 'fair go' regardless of their gender, ability, cultural background or religion.
- Maintain physical fitness for peak performance.
- Keep all appointments assigned to and accepted by them.
- Conduct themselves in a way that is ethically and morally beyond reproach.
- Support fellow officials.
- Grant players and coaches dignity and self-respect.

## **A Member, an Administrator, an Associate will:**

1. A Member shall include a Club member, whether active or social, or life member of any affiliated Club, organisation or Federation.
  2. An Administrator shall include any person who is in an elected or appointed administrative capacity, whether paid or a volunteer, at an affiliated football Club, affiliated organisation or Federation. NZF Code of Conduct 3
  3. An Associate shall include any person so determined by the Board of NZF. • Encourage their members and spectators (as appropriate) to abide by the Code of Conduct and take reasonable steps to ensure such compliance.
- Be fair, considerate and honest with others.
  - Be professional in all actions.
  - Ensure language, presentation, manner and

punctuality reflect high standards.

- Resolve conflicts fairly and promptly through established procedures.
- Maintain strict impartiality.
- Maintain a safe environment for others.

## **A Coach will:**

- Respect the rights, dignity and worth of every individual player as a human being and:
  - Treat everyone equally regardless of gender, disability, ethnicity or religion.
- Respect the talent, developmental stage and goals of each player in order to help each player reach their full potential.
- Maintain high standards of integrity.
- Operate within the rules of football and in the spirit of fair play, while encouraging players to do the same.
- Advocate a sporting environment free of drugs and other performance enhancing substances within the guidelines of the New Zealand Sports Drug Agency.
- Not disclose any confidential information relating to their players without written prior consent.

Be a positive role model for the sport and the players and act in a way that projects a positive image of coaching viz:

- Provide all players with the equal attention and opportunities they deserve.
- Ensure the time spent with their player(s) is a positive experience.
- Be fair, considerate and honest with players.
- Encourage and promote a healthy lifestyle – refrain from smoking, drinking alcohol and engaging in poor lifestyle choices around players.

Show professional responsibility:

- Display high standards in language, manner, punctuality, preparation and presentation.
- Display control, courtesy, respect, honesty, dignity and professionalism to all involved within the sphere of sport - this includes opponents, coaches, officials, administrators, the media, parents and spectators.



# New Zealand Football Code of Conduct



- Encourage their players to demonstrate the same qualities.
- Be professional and accept responsibility for their actions.
- Refrain from initiating a relationship with a player and also discourage any attempt by a player to initiate a sexual relationship with them, explaining the ethical basis of the refusal.
- Accurately represent personal coaching qualifications, experience, competence and affiliations. NZF Code of Conduct 4
- Refrain from criticism of other coaches.

Make a commitment to providing a quality service to their players:

- Seek continual improvement through ongoing coach education and other personal and professional development opportunities.
- Provide players with planned and structured training programmes appropriate to their needs and goals.
- Seek advice and assistance from professionals when additional expertise is required.
- Maintain appropriate records.

Provide a safe environment for training and competition:

- Adopt appropriate risk management strategies to ensure that the training and/or competition environment is safe.
- Ensure equipment and facilities meet safety standards.
- Ensure equipment, rules, training and the environment are appropriate for the age, physical and emotional maturity, experience and ability of the players.
- Show concern and caution toward sick and injured players.
- Allow further participation in training and competition only when appropriate.
- Encourage players to seek medical advice when required.
  - Provide a modified training programme where

appropriate. Maintain the same interest and support toward sick and injured players.

Protect players from any form of personal abuse:

- Refrain from any form of verbal, physical and emotional abuse towards players.
- Refrain from any form of sexual and racial harassment, racial vilification and harassment on the grounds of disability.
- Ensure that any physical contact with players is appropriate to the situation and necessary for the player's skill development.
- Be alert to any forms of abuse directed towards players from other sources while in their care.

Players will:

- Play to win but play fair.
- Never argue with or verbally abuse an official; observe the Laws of the Game.
- Accept defeat with dignity.
- Conduct themselves in a sportsman-like manner and respect fellow players, coaches, managers and referees and the achievement of opponents.
- Not bully or take an unfair advantage of another competitor.
- Cooperate with their coach, manager, team mates and opponents.

In addition, Players in NZF teams will: NZF Code of Conduct 5

- Refrain from possessing and/or consuming prohibited substances while in NZF camps or on tours.
- Not consume or purchase alcohol and tobacco while in NZF camps or on tours without the agreement of the Team Manager and Head Coach.
- Comply with training, competition, curfew and behaviour requirements, directed by NZF, while in camp or on tours.

# New Zealand Football Code of Conduct

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## **Parent/Guardian will:**

- Agree to abide by the Code of Conduct.
- Remember that children participate in sport for their enjoyment, not the parents.
- Encourage children to participate and not force them.
- Focus on the child's efforts and performance rather than winning or losing.
- Encourage children always to compete according to the rules and to settle disagreements without resorting to hostility or violence.
- Never ridicule or yell at a child for making a mistake or losing a competition.
- Remember that children learn best by example.
- Support all efforts to remove verbal and physical abuse from sporting activities.
- Respect officials' decisions and teach children to do likewise.
- Show appreciation for coaches, officials and administrators.

***New Zealand Football expects all Federations, Clubs, organisations, employees, members, referees, administrators, associates, coaches, players, volunteers and parents or guardians to understand the possible consequences of breaching the Code of Conduct and ensure that they abide by the Code.***

***Any serious breaches of this Code of Conduct or persistent violations of any aspect of the Code of Conduct, by any of the above may result in any of the following being imposed:***

- Suspension
- Good behaviour bond
- Fines
- Loss of competition points
- Loss of match

## **Acknowledgements:**

FIFA  
Football Federation Australia  
SPARC  
Swimming NZ  
United States Football Federation

# ***New Zealand Football Code of Conduct Form***

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**Youth Football Development Trust**

**2017 UNDER 17 YOUTH FOOTBALL TOURNAMENT**

***17th-19th of March***

***Auckland 2017***

***NZ Football Code of Conduct***

Part of the requirement for entry into the tournament is that each participating club and all involved team management and players accepts and will adhere to the New Zealand Football Code of Conduct during the duration of the tournament.

Club:

Position:

Name:

Dated:

Signed:

Please return a signed copy to ***tournament.acfcyouth@gmail.com*** or via post to;  
***Youth Football Development Trust***  
***U17 Football Tournament,***  
***PO Box 46221, Herne Bay, Auckland 1147***